

# KICKBALL RULES

1. *THE ISABEL'S HOUSE OFFICIALS reserve the right to change the rules at their discretion.*
2. **KICKING:** Each consecutive kicker must be of a different gender, if at all possible.
3. **PITCHING:** Pitches **MUST** roll or bounce the ball multiple times in route to home plate.
4. **STRIKES & BALLS:** 3 strikes = out; 4 balls = Walk; you get 1 rebuttal foul in the event that your 3<sup>rd</sup> strike is a foul.
5. **BUNTING:** Allowed (So get a good catcher on your team!)
6. **NO SLIDING:** Absolutely no sliding. If you slide it is an automatic out.
7. **RUN RULES:** No team shall exceed 10 runs per inning. Run rule is 20 runs over. The game will be called at that point after home team has a chance to rebut.
8. **DECORUM:** If you are rude, crude, or lude we reserve the right to kick you out without a refund.
9. **CLOSE CALLS:** Tie goes to the runner.
10. **OUTS:** You can throw to the baseman, you can tag the runner, you can catch the ball in the air, and **YOU CAN HIT THE RUNNER BY THROWING AT THE RUNNER BELOW THE NECK.**
11. **PENALTY FOR HEAD HITS:** If you hit a runner in the head with a ball **THEY ARE SAFE,** and the fielding team **LOSES AN OUT.**
12. **NO LEADING OFF WHATSOEVER:** IF YOU LEAD OFF THE BASE YOU WILL BE OUT. The runner is only allowed to leave the base once the ball is kicked.
13. **TAGGING UP:** A runner may tag up when a ball is caught in the air. They may only leave the base when the ball is caught.
14. **ADVANCING IN THE TOURNAMENT:** each team is guaranteed 2 games. It will be based on the number of wins, and from then runs, run differential, and in the event of equal amounts of runs we will do a coin flip for advancement.
15. **GENDER RULES:** Maximum 10 players on the field of equal opposite gender, if at all possible. There is an exception for teams of 9. You may have 4 females and 5 males in the field or vice versa. But for example, you cannot have 7 males and 3 females in the field. Must be equal, if possible.
16. **TIME:** Games will be 35 minutes, at the end of the time home team will have the opportunity to have last inning if they are behind if the inning has begun. In the event of a tie after 1 inning past time we will go into sudden death where a runner who was last out will be placed on second base. In the event of 2 consecutive tie innings a coin flip will be instituted for the purposes of time. (however not for the final game or semis)
17. **GO KICKBALL RULES:** The Go Kickball Rules shall govern where Isabel's House has not expressly changed the rules herein.
18. **HOME TEAM:** COIN FLIP OR ROCK PAPER SCISSORS SHALL DETERMINE HOME TEAM ADVANTAGE.